

# JAVASCRIPT DEVELOPMENT

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#### **HELLO!**

- 1. Pull changes from the svodnik/JS-SF-9-resources repoto your computer
- 2. Open the 17-react > starter-code folder in your editor

# **LEARNING OBJECTIVES**

At the end of this class, you will be able to

- Understand the roles of model, view, and controller
- Describe the difference between frameworks and libraries
- Recognize the primary uses of React
- Create a component hierarchy
- Build a React component

# **AGENDA**

- Model View Controller (MVC)
- Frameworks and libraries
- React overview
- Creating React components
- React lab

# **WEEKLY OVERVIEW**

**WEEK 10** 

React / Final project lab

**WEEK 11** 

Final project presentations

# **EXIT TICKET QUESTIONS**

1. Can you connect firebase to a domain name that you already own?

# Final Project Checkin

#### **ACTIVITY**



#### **KEY OBJECTIVE**

Check in on final project

#### **TYPE OF EXERCISE**

• Groups of 3

#### **TIMING**

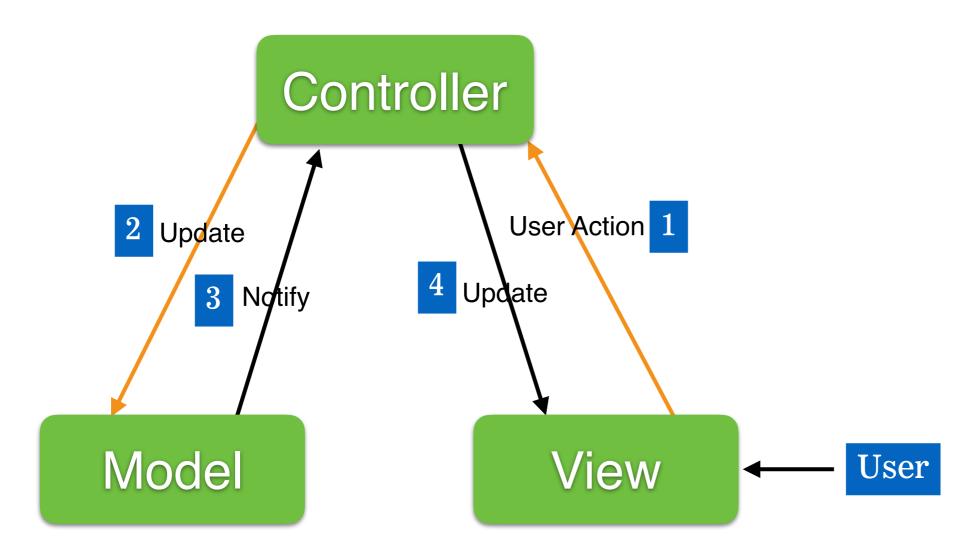
10 min

- 1. Take turns checking in about where you are with your final project. If you have a working prototype, display your app in your browser, demonstrate its functionality, and explain what you plan to add to your app.
- 2. Share a challenge you've run into with your project. If you've overcome it, describe how. If not, brainstorm resources and next steps with your group members.

# MODEL-VIEW-CONTROLLER (MVC)

- Model: handles data and business logic
- View: presents data to user in any supported format and layout
- Controller: receives user inputs and calls appropriate resources to carry them out

# MODEL-VIEW-CONTROLLER (MVC)



# **A Library**

- Set of predefined functions that your code calls
- Each call performs work and returns a result (and control) to your code
- Specific, well-defined operations
- Example: jQuery



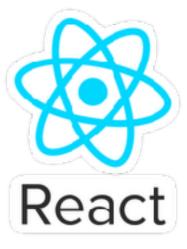
# **A Framework**

- Opinionated architecture for building software
- Control-flow exists, you fill in with your code
- Calls your code; is always in control
- Examples: React, Angular, Vue, Ember











Describe your data

type Project {
 name: String
 tagline: String
 contributors: [User]

Ask for what you want

```
project(name: "GraphQL") {
   tagline
}
```

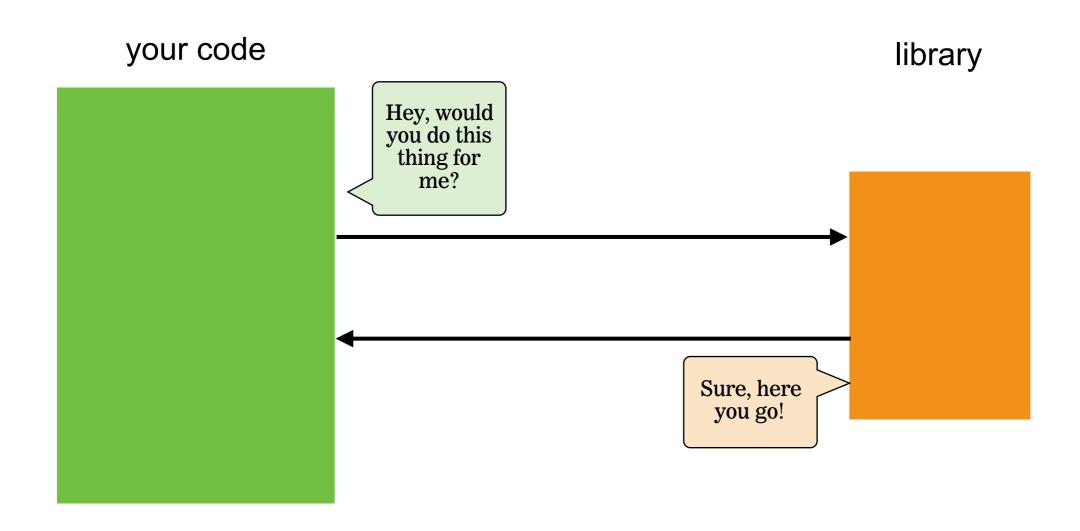
Get predictable results

```
"project": {
    "tagline": "A query language for APIs"
}
```

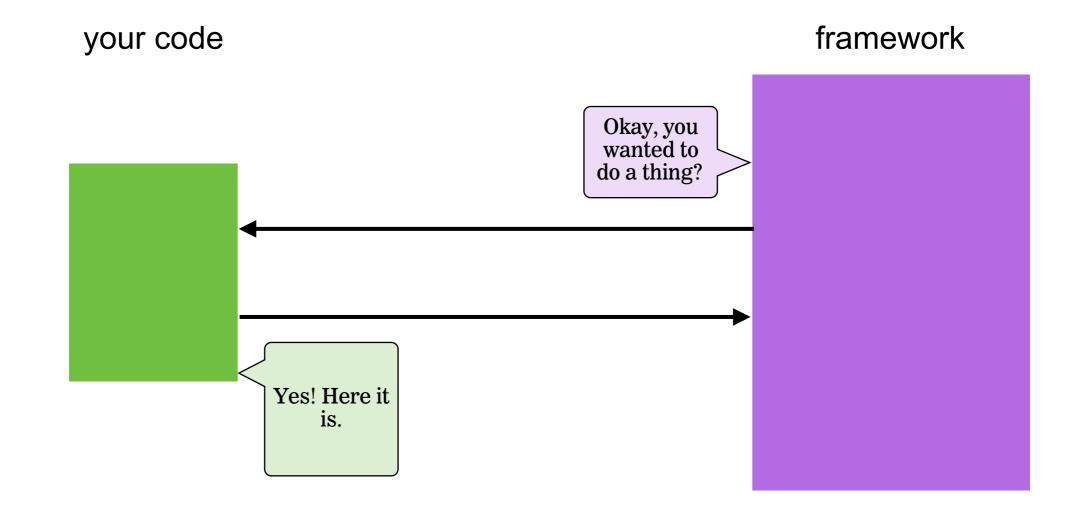


```
function init()
   // Initialize
   var gl = initWebGL("example");
   if (!gl) {
       return;
   g.program = simpleSetup(
            gl, "vshader", "fshader",
            [ "vNormal", "vColor", "vPosition"], [ 0, 0, 0, 1 ], 10000);
   // Set some uniform variables for the shaders
   gl.uniform3f(gl.getUniformLocation(g.program, "lightDir"), 0, 0, 1);
   gl.uniformli(gl.getUniformLocation(g.program, "sampler2d"), 0);
   // Create a box. with the BufferObjects containing the arrays
   // for vertices, normals, texture coords, and indices.
   g.box = makeBox(gl);
```

# YOUR CODE CALLS A LIBRARY



## A FRAMEWORK CALLS YOUR CODE



#### WHY USE FRAMEWORKS?

- Standard / well known
  - Dictates a method that cannot be (easily) ignored
- Common problems already solved
  - Cross Browser
  - Accessibility
  - Complexity of state

# **LIBRARIES**

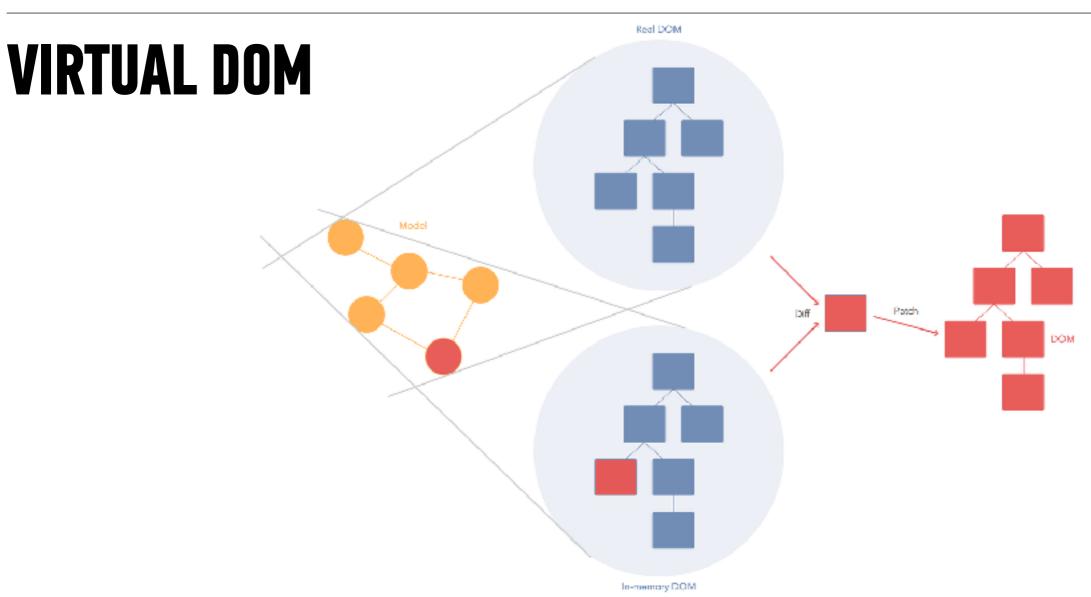
- Target a single problem
- Are usable in any project
- Often consist of a set of independent functions
- Are lightweight

# **REACT**

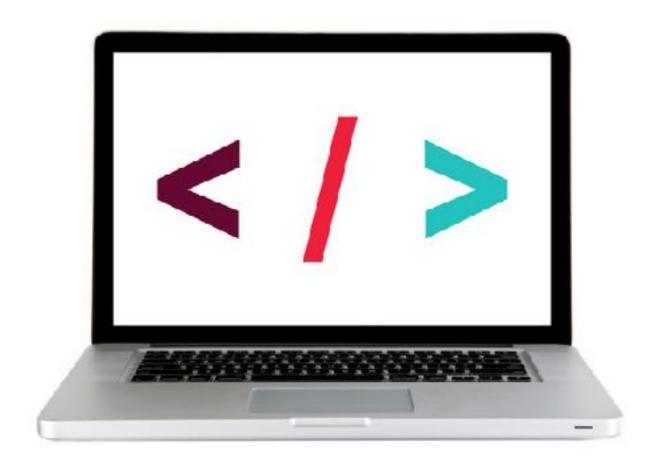
- somewhere between a framework and a library
  - "a framework that feels like a library"
- It only cares about your views (V from MVC)
- BUT you must do your views the React way

#### **VIRTUAL DOM**

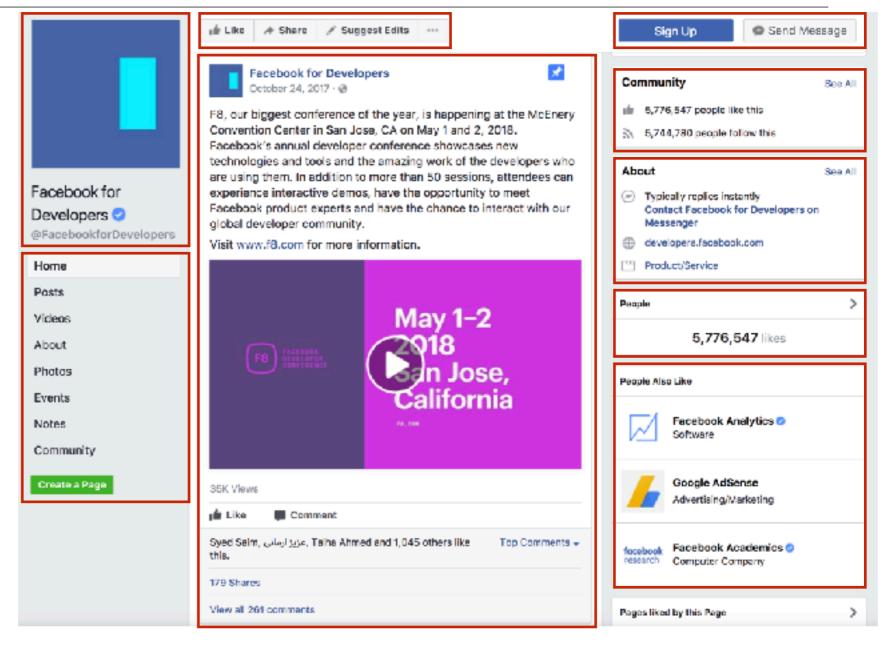
- Tracks changes to DOM without making them immediately
- React changes DOM to match only when necessary
- This is quicker than doing direct DOM manipulation



#### **LET'S TAKE A CLOSER LOOK**



# **COMPONENTS**



- Create a component function
  - initial cap in function name
  - props is parameter name
- Add a return statement to the component function
  - Contents should be JSX
  - Can include JavaScript expressions wrapped in { }

function name has an initial cap

```
function Welcome(props) {
  return <h1>Hello, {props.name}</h1>;
}
```

standard parameter name is props

```
function Welcome(props) {
  return <h1>Hello, {props.name}</h1>;
}
```

## CREATING REACT COMPONENTS

```
function Welcome(props) {
   return <h1>Hello, {props.name}</h1>;
}
```

function always includes a return statement

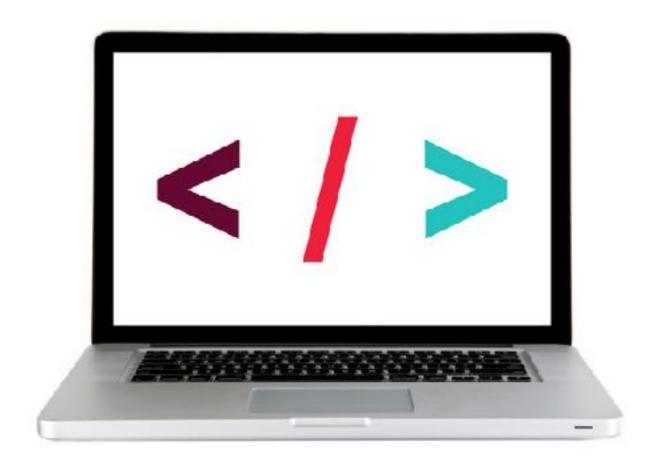
```
function Welcome(props) {
  return <h1>Hello, {props.name}</h1>;
}
```

content of the return statement is JSX

```
function Welcome(props) {
  return <h1>Hello, {props_name}</h1>;
}
```

JSX can include JavaScript expressions wrapped in {}

#### **LET'S TAKE A CLOSER LOOK**



#### **JSX**

- Extension to JavaScript
- Lets you write JavaScript code that looks like HTML (actually XML)
- Compiles to a JavaScript object
- Supports JavaScript expressions in curly braces

# **ES6 SPREAD OPERATOR**

- · ... characters
- lets you specify an object as the parameter of a function, but transforms that argument into key-value pairs at runtime
- essentially setting key-value pairs as HTML attributes in the React code
- only evaluated at runtime, so it's based on the current value of the state at runtime

#### **ES6 SPREAD OPERATOR**

```
firstName: 'Ben',
  lastName: 'Hector'
}
return <Greeting {...props} />;
```

is parsed as

```
return <Greeting firstName="Ben" lastName="Hector" />;
```

# **LOOPING IN REACT COMPONENTS**

- Commonly used for an array of values
- array.map() function built into JavaScript
  - accepts a function as an argument
  - loops through the array, executing the specified function with each element as the argument
  - can return a JSX expression to build out an HTML structure based on a set of values

#### **EXERCISE** — CREATE REACT COMPONENTS



#### **KEY OBJECTIVE**

Build a React component

#### TYPE OF EXERCISE

Solo or in pairs

#### LOCATION

starter-code > 1-component-exercise

#### **TIMING**

10 min

- 1. The start file contains the components we've already been working with, along with additional data in the state variable.
- 2. Create variables storing references to the two new elements in the DOM.
- 3. Create components to render the contents of the new state properties.
- 4. Call the render method for each of your two new components.

# THINKING IN REACT

#### Data returned from a JSON API

```
{category: "Sporting Goods", price: "$49.99", stocked: true, name: "Football"}, {category: "Sporting Goods", price: "$9.99", stocked: true, name: "Baseball"}, {category: "Sporting Goods", price: "$29.99", stocked: false, name: "Basketball"}, {category: "Electronics", price: "$99.99", stocked: true, name: "iPod Touch"}, {category: "Electronics", price: "$399.99", stocked: false, name: "iPhone 5"}, {category: "Electronics", price: "$199.99", stocked: true, name: "Nexus 7"}
```

### Mock from designer

```
Search...

Only show products in stock

Name Price
Sporting Goods
Football $49.99
Baseball $9.99
Basketball $29.99
Electronics
iPod Touch $99.99
iPhone 5 $399.99
Nexus 7 $199.99
```

# THINKING IN REACT

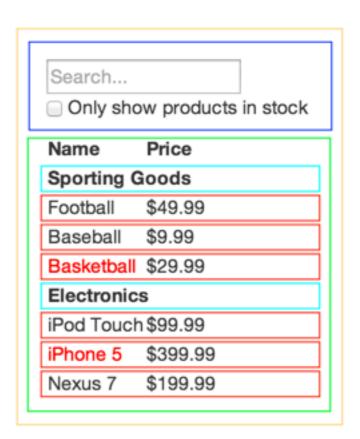
**DRAW SOME BOXES** 

Search  Only show products in stock	
Name	Price
Sporting Goods	
Football	\$49.99
Baseball	\$9.99
Basketball	\$29.99
Electronics	
iPod Touch	1\$99.99
iPhone 5	\$399.99
Nexus 7	\$199.99

# THINKING IN REACT

## NAME THE BOXES (SEMANTICALLY!)

- FilterableProductTable
- SearchBar
- ProductTable
- ProductCategoryRow
- ProductRow



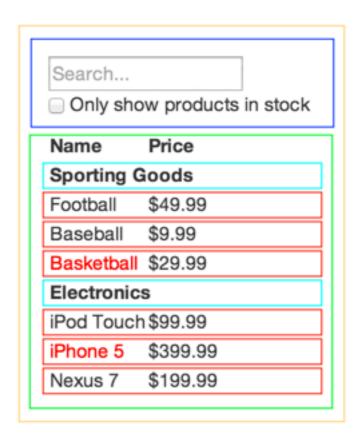
# THINKING IN REACT

## **MAKE A HIERARCHY**

components!



- SearchBar
- ProductTable
  - » ProductCategoryRow
  - » ProductRow



### **EXERCISE**



#### **KEY OBJECTIVE**

Create a component hierarchy

#### TYPE OF EXERCISE

Individual/pair

#### **TIMING**

7 min

- 1. Choose a section of your favorite website
- 2. Write down the component hierarchy (remember the steps: 1. Mock, 2. Boxes, 3. Name, 4. Hierarchy)
- 3. Don't forget to use semantic names!

# **BUILDING A PROJECT WITH NODE/NPM**

package.json

```
"name": "2-react-workshop",
"version": "1.0.0",
"description": "",
"main": "index.js",
"scripts": {
  "start": "http-server lib"
"keywords": [],
"author": "",
"license": "ISC",
"devDependencies": {
  "http-server": "^0.11.1"
```

# **BUILDING A PROJECT WITH NODE/NPM**

lib folder



# **REACT LAB**

Created by Jess Telford, a GA JSD instructor in Australia

https://github.com/svodnik/react-workshop

# Exit Tickets!

(Class #17)

# **LEARNING OBJECTIVES - REVIEW**

- Understand the roles of model, view, and controller
- Describe the difference between frameworks and libraries
- Recognize the primary uses of React
- Create a component hierarchy
- Build a React component

# NEXT CLASS PREVIEW Final project lab

- All of next class will be lab time for you to work on your final project.
- I will be available during class if you want to think through challenges together. (Your classmates will, too!)